

Phase 2 Report: Hair Dryer

MCEN 4026

570-076

257-319

821-429

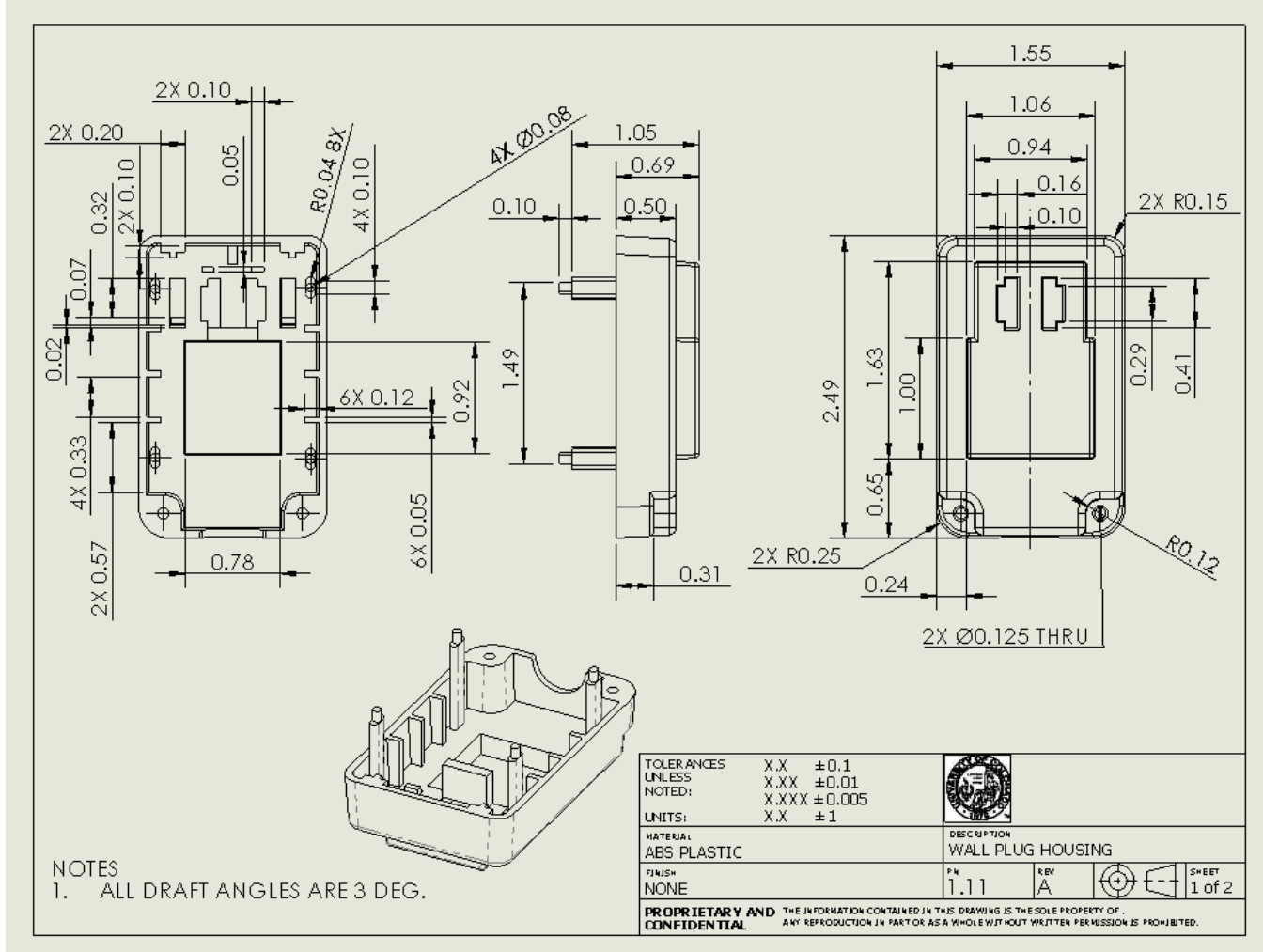
Part A: BOM

BILL OF MATERIALS (BOM)

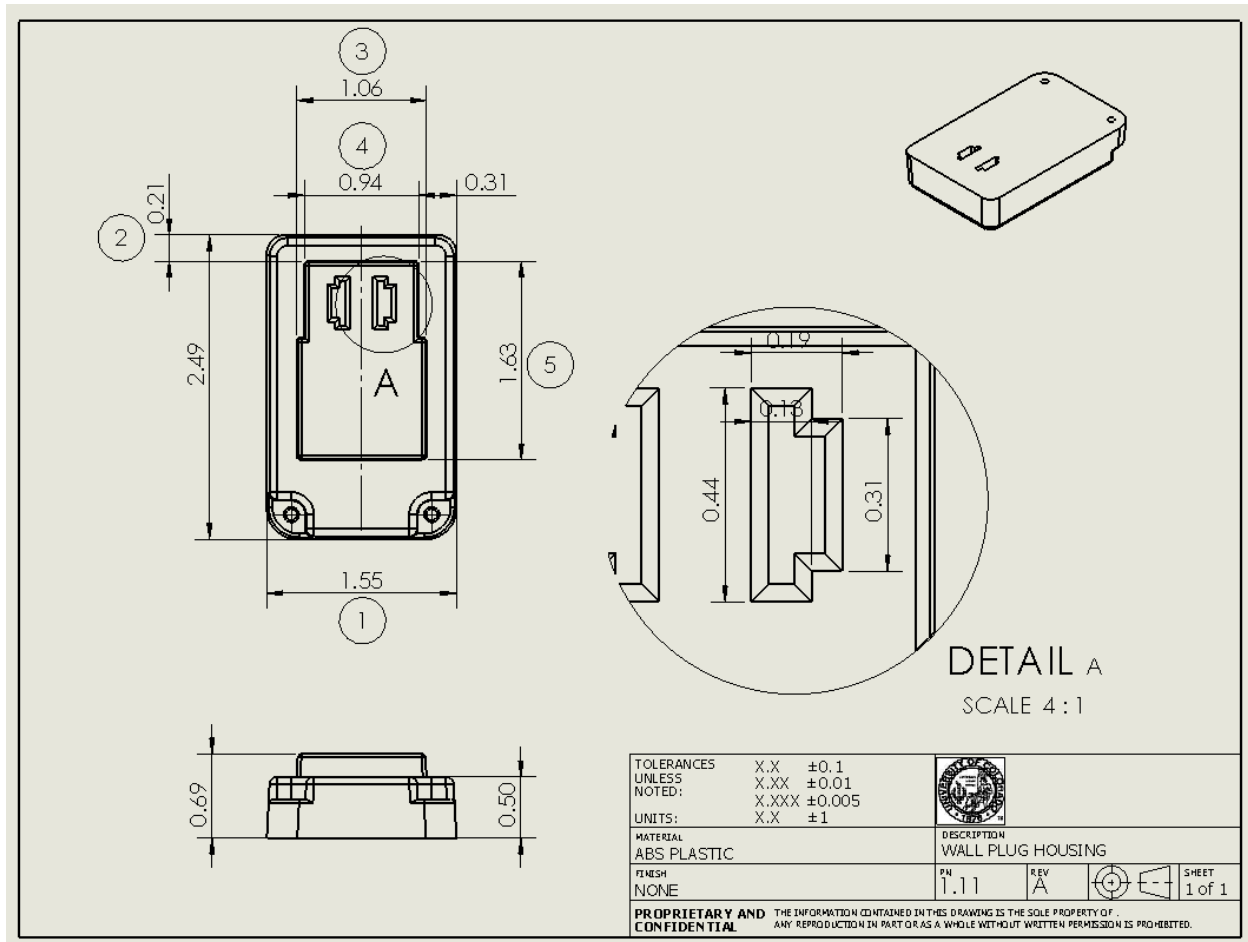
Sr. No	Type of Assembly	Part Number	Part Description	Quantity	Cost	Type of Part	Material	Primary MFG Process	Recyclable?	Estimated Volume (in^3)	Material Density
1	User Interface	1.1	Left Handle Shell	1	\$ 0.30	Custom-Built	ABS	Injection Molding	Y	0.915	1.07 g/cm^3
		1.2	Right Handle Shell	1	\$ 0.30	Custom-Built	ABS	Injection Molding	Y	0.915	1.07 g/cm^4
		1.3	Heat Assembly Shell	1	\$ 0.50	Custom-Built	ABS	Injection Molding	Y	3.89	1.07 g/cm^5
		1.4	Fan Cover/Filter	1	\$ 0.50	Custom-Built	ABS	Injection Molding	Y	3.56	1.07 g/cm^6
		1.5	Slider Switch Cover	1	\$ 0.25	Custom-Built	ABS	Injection Molding	Y	0.305	1.07 g/cm^7
		1.6	0.5" Phillips and Safety Screws	4	\$ 0.25	Off the Shelf (OTS) Part	Steel	-	Y		
		1.7	Voltage Indicator Switch	1	\$ 0.10	Custom-Built	ABS	Injection Molding	Y	0.03	1.07 g/cm^3
		1.8	Handle Alignment Pads	2	\$ 0.02	Custom-Built	ABS	Injection Molding	Y	0.061	1.07 g/cm^4
		1.9	Cool Button	1	\$ 0.02	Custom-Built	ABS	Injection Molding	Y	0.31	1.07 g/cm^5
		1.10	Reset Button	1	\$ 0.01	Custom-Built	ABS	Injection Molding	Y	0.31	1.07 g/cm^6
		1.11	Wall Plug Case	1	\$ 0.04	Custom-Built	ABS	Injection Molding	Y	2X 0.61	1.07 g/cm^7
2	Heater	2.1	Heating Element Fixture	3	\$ 0.45	Custom-Built	Proprietary	Engraved + Added to	N	0.77	
		2.2	Heating Coils	3	\$ 0.15	Off the Shelf (OTS) Part	Steel	-	Y	0.1	8.05 g/cm^3
		2.3	Insulating Shroud	1	\$ 0.10	Custom-Built	Proprietary	Engraved + Added to	N	1.63	
3	Wiring	3.1	PCBA	1	\$ 2.75	Custom-Built	Copper, Plastic	Hand Place & Solder	N	0.164	8.96 g/cm^3
		3.2	AC-DC Inverter	1	\$ 0.20	Off the Shelf (OTS) Part	Copper, Plastic	-	N	-	8.96 g/cm^4
		3.3	Power/Heat Switch	1	\$ 0.10	Off the Shelf (OTS) Part	Copper, Plastic	-	N	0.164	8.96 g/cm^5
		3.4	Cool Air Switch	1	\$ 0.10	Off the Shelf (OTS) Part	Copper, Plastic	-	N	0.164	8.96 g/cm^6
		3.5	Outlet Prongs	2	\$ 0.20	Off the Shelf (OTS) Part	Copper	-	Y	0.02	8.96 g/cm^7
		3.6	120V AC Wall Plug	1	\$ 0.05	Off the Shelf (OTS) Part	Copper, Insulator	-	Y	1.26	8.96 g/cm^8
4	Fan	4.1	Motor	1	\$ 0.75	Off the Shelf (OTS) Part	-	-	N	1.57	
		4.2	Motor Housing	1	\$ 0.30	Custom-Built	ABS	Injection Molding	Y	1.96	1.07 g/cm^3
		4.3	Fan Blades	1	\$ 0.20	Off the Shelf (OTS) Part	-	-	N	0.7	

Table 1. Hair dryer Bill of Materials with material volumes and densities

Part B: Part and Inspection Drawing



Drawing 1: Detailed drawing dimensioning all critical features



Drawing 2: Detailed drawing with inspected dimensions numbered

Part C: Inspection Worksheet

Inspection Worksheet						
Bubble	Nominal Value	Positive Tol.	Neg. Tol	Measurement	Difference (Meas	Pass/Fail (Original)
Original Part						Pass
1 (OAW)	1.55	0.01	0.01	1.55	0	Pass
2 (OAL)	2.49	0.01	0.01	2.5	0.01	Pass
3 (Boss Width)	1.06	0.01	0.01	1.06	0	Pass
4 (Boss Step Width)	0.94	0.01	0.01	0.94	0	Pass
5 (Boss Length)	1.63	0.01	0.01	1.63	0	Pass
3D Printed Part						Fail
1 (OAW)	1.55	0.01	0.01	1.55	0	Pass
2 (OAL)	2.49	0.01	0.01	2.48	-0.01	Pass
3 (Boss Width)	1.06	0.01	0.01	1.051	-0.009	Pass
4 (Boss Step Width)	0.94	0.01	0.01	0.93	-0.01	Pass
5 (Boss Length)	1.63	0.01	0.01	1.612	-0.018	Fail
Cast Part						Fail
1 (OAW)	1.55	0.01	0.01	1.527	-0.023	Fail
2 (OAL)	2.49	0.01	0.01	2.441	-0.049	Fail
3 (Boss Width)	1.06	0.01	0.01	1.038	-0.022	Fail
4 (Boss Step Width)	0.94	0.01	0.01	0.918	-0.022	Fail
5 (Boss Length)	1.63	0.01	0.01	1.595	-0.035	Fail

Part D: Casting Calculations

Actual Casting System

Sprue

Geometry

$$\begin{aligned}d_{\text{sprue}} &= 0.0254 \text{ m} \\ \rho_{\text{Al}} &= 2380 \text{ kg/m}^3 \\ \mu_{\text{Al}} &= 0.004 \text{ Pas} \\ h_{\text{poured}} &= 0.0889 \text{ m} \\ g &= 9.81 \text{ m/s}^2\end{aligned}$$

Reynolds

$$\begin{aligned}v_{\text{sprue}} &= \sqrt{h_{\text{poured}} * 2 * g} = 1.3207 \text{ m/s} \\ \text{Re}_{\text{sprue}} &= \frac{\rho * v_{\text{sprue}} * d_{\text{sprue}}}{\mu} = 1.9960\text{E}4\end{aligned}$$

Runners

Velocity

$$\begin{aligned}d_{\text{in}} &= 0.0127 \text{ m} \\ d_{\text{out}} &= 0.0063 \text{ m} \\ A_{\text{in}} &= \frac{\pi * d_{\text{in}}^2}{4} = 1.2668\text{E-}4 \text{ m}^2 \\ A_{\text{out}} &= \frac{\pi * d_{\text{out}}^2}{4} = 3.1669\text{E-}5 \text{ m}^2\end{aligned}$$

Reynolds

$$\begin{aligned}v_{\text{out}} &= \frac{A_{\text{in}}}{A_{\text{out}}} * v_{\text{sprue}} = 5.2828 \text{ m/s} \\ \text{Re}_{\text{runner}} &= \frac{\rho * v_{\text{out}} * d_{\text{out}}}{\mu} = 1.9960\text{E}4\end{aligned}$$

Cast part

Velocity

$$\begin{aligned}L &= 0.0381 \text{ m} \\ W &= 0.0127 \text{ m} \\ A &= L * W = 4.837\text{E-}4 \text{ m}^2 \\ v &= \frac{A_{\text{out}}}{A} * v_{\text{out, runner}} = 0.3458 \text{ m/s}\end{aligned}$$

Reynolds

$$Re = \rho v \frac{\sqrt{\frac{4d}{\pi}}}{2} = 5.1063E3$$

Time to fill mold cavity

$$t = 2 \text{ s}$$

Solidification time of part

$$V = 7.53E-5 \text{ m}^3$$

$$A_s = 0.0109 \text{ m}^2$$

$$C_m = 500000 \text{ m}^2$$

$$T_{ts} = C_m \left(\frac{V}{A_s} \right)^2 = 23.8620 \text{ s}$$

Riser

Geometry

$$d_{\text{riser}} = 0.0190 \text{ m}$$

$$h_{\text{riser}} = 0.0762 \text{ m}$$

$$A_s = \pi d_{\text{riser}} h_{\text{riser}} + \frac{\pi d_{\text{riser}}^2}{2}$$

$$V_{\text{riser}} = \frac{\pi d_{\text{riser}}^2}{4 h_{\text{riser}}} = 2.1719E-5$$

Solidification time

$$T_{ts} = C_m \left(\frac{V_{\text{riser}}}{A_s} \right)^2 = 8.9606 \text{ s}$$

Optimized Casting System

Sprue

Geometry

$$h_{\text{pour}} = 0.1 \text{ m}$$

$$d_{\text{sprue}} = 0.005 \text{ m}$$

$$\rho_{\text{Al}} = 2380 \text{ kg/m}^3$$

$$\mu_{\text{Al}} = 0.004 \text{ Pas}$$

$$g = 9.81 \text{ m/s}^2$$

Reynolds

$$v_{\text{sprue}} = \sqrt{h_{\text{pour}} * 2 * g} = 1.4007 \text{ m/s}$$

$$Re_{\text{sprue}} = \frac{\rho * v_{\text{sprue}} * d_{\text{sprue}}}{2} = 4.1671E3$$

Runners

Velocity

$$d_{in} = 0.0025 \text{ m}$$

$$d_{out} = 0.0013 \text{ m}$$

$$A_{in} = \frac{\pi * d_{in}^2}{4} = 4.9087\text{E-}6 \text{ m}^2$$

$$A_{out} = \frac{\pi * d_{out}^2}{4} = 1.2272\text{E-}6 \text{ m}^2$$

Reynolds

$$v_{out} = \frac{A_{in}}{A_{out}} * v_{sprue} = 5.603 \text{ m/s}$$

$$Re_{runner} = \frac{\rho * v_{out} * d_{out}}{\mu} = 4167$$

Cast part

Velocity

$$v = \frac{A_{out}}{A} * v_{out, runner} = 0.0412 \text{ m/s}$$

$$L = 0.0381 \text{ m}$$

$$W = 0.0127 \text{ m}$$

$$A = L * W = 4.837\text{E-}4 \text{ m}^2$$

Reynolds

$$Re = \rho v \frac{\sqrt{\frac{4A}{\pi}}}{\mu} = 209.86$$

Time to fill mold cavity

$$t = 2 \text{ s}$$

Solidification time of part

$$V = 7.53\text{E-}5 \text{ m}^3$$

$$A_s = 0.0109 \text{ m}^2$$

$$C_m = 500000 \text{ m}^2$$

$$T_{ts} = C_m \left(\frac{V}{A_s} \right)^2 = 23.8620 \text{ s}$$

Riser

Geometry

$$d_{riser} = 0.0190 \text{ m}$$

$$h_{riser} = 0.0762 \text{ m}$$

$$A_s = \pi d_{riser} h_{riser} + \frac{\pi d_{riser}^2}{2}$$

$$V_{riser} = \frac{\pi d_{riser}^2}{4 h_{riser}} = 2.1719 \text{E-}5$$

Solidification time

$$T_{ts} = C_m \left(\frac{V_{riser}}{A_s} \right)^2 = 0.419 \text{ s}$$

Part E: Casting Calculations Overview and Defects

Overview

The group disassembled a small, foldable hair dryer and decided to cast the wall plug housing. The wall plug housing was modeled in SOLIDWORKS to capture all dimensions, features, lofts, etc. as accurately as possible. It was then modified to optimize the part for casting in Aluminum. Optimization included draft angles, scaling the part larger, and removing some of the sophisticated details so that it was a feasible pattern for casting with. Using the 3D printed pattern, the group packed sand around it to form a two-part mold with a sprue and runner. The group then calculated the geometry of the sprue and runners, velocity of molten metal through the system, and the time taken to fill the mold cavity and solidify.

Hot tears

A hot tear is a defect that occurs when the solidifying molten metal is constrained from shrinking freely. Hot tears are due to non-uniform cross-sectional areas, sharp corners, and interface between different grains. The part the group cast did not have any hot tears, as the group considered these factors when modeling the part and pattern.

Shrinkage

Aluminum, along with most other metals, shrinks as it solidifies. The group attempted to account for shrinkage by scaling the 3D printed pattern up so that when the molten metal cooled to room temperature, the cast part solidified to a size that was within the specifications of the drawing. Risers were incorporated in the mold design to address shrinkage, as well. Risers act as reservoirs of metal and supply a constant flow to the mold cavity, so that when the metal begins to cool and shrink, more metal may be fed in to completely fill the vacated area. Unfortunately, as laid out below, the aluminum part came out too small. After comparing the 3D printed mold to the original part, we noticed that it actually had not printed at a larger scale.

Improving Casting Results and Tolerance Analysis

From the inspection worksheet, it is obvious that the cast part does not meet the specifications set by the drawing. In particular, everything is undersized on the cast part compared to the drawing and the original part. We suspect this is due to shrinkage, as well as the precision of the 3D printer used to print the mold. From the inspection sheet, we see that the 3D printed part is undersized or nearly undersized on most of the dimensions. This means the cavity for casting was already on the small side, and the shrinking of the aluminum as it cooled just made problems worse. To improve this, we should print our mold slightly larger. By looking at the difference between the cast part and the 3D printed part, we see that there is a 15-20% difference in size. This means that we could print the mold about 1.2 times the size of the actual part, so that the cast part is in spec once it cools. As mentioned previously, we attempted to print the mold part oversized, but an error occurred when setting up the printer that caused the part to be true to size

(i.e. not scaled). Additionally, a stronger tolerance analysis could be performed on the system if more precise dimensions were available for the original part and its mating components. We suspect that the drawing we have developed is perhaps too tightly toleranced, but it is hard to tell without knowing all the dimensions and tolerances of the mating components, so we decided to keep it conservative.

Chillers and Insulators

Chillers are used to assist risers in accounting for solidification shrinkage, and may be internal or external to the molding cavity. Solidification of molten metal occurs more quickly closer to the chiller. Insulators help to provide consistency by reducing shrinkage and improving overall casting by reducing heat loss from the riser. The wall plug housing is a small enough part that chillers are not necessary. Insulators, however, would have been helpful to improve overall quality of the cast part.

Surface finish

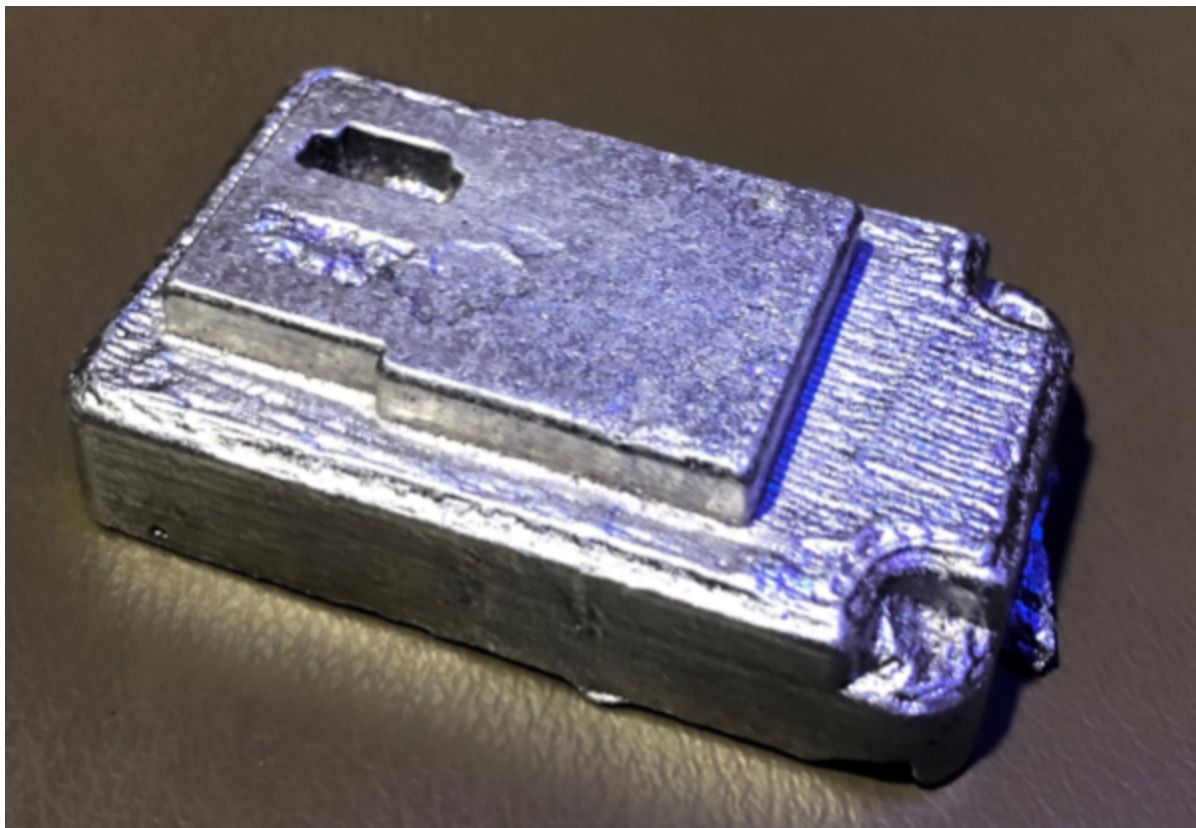
The part, overall, did not have many significant defects. We had no hot tears and no evidence of a short pour throughout the part. The riser's finish was quite smooth while the sprue has a few inclusions. There is some porosity in the cast part itself. This is due to the sand not being packed tightly enough or some crumbling of the sand as we poured the aluminum. The overall finish of our part was very smooth, with a few exceptions. These exceptions include some lumpy patches, like those seen in defects 2 and 3 in the appendix, in addition to the rough surface finish on the top of the part, which is the result of the rough finish on the mold caused by the 3D printing support material. The difference between the smooth and less smooth sections created by the 3D printing material can be seen in the image depiction casting defects 1 and 2.

Appendix

Calculation Summary

	h_{sprue}	V_{sprue}	Re_{sprue}	V_{run}	Re_{run}	V_{part}	Re_{part}	t_{fill}	$t_{\text{solid,part}}$	h_{riser}	d_{riser}	$t_{\text{solid,riser}}$
Actual System	.088m	1.32m/s	20000	5.28m/s	20000	0.346m/s	5100	2s	23.9s	0.0762m	0.0190m	8.96s
Ideal System	0.10m	1.40m/s	4167	5.60m/s	4167	0.0142m/s	210	2s	23.9s	0.0762m	0.0037m	0.419s

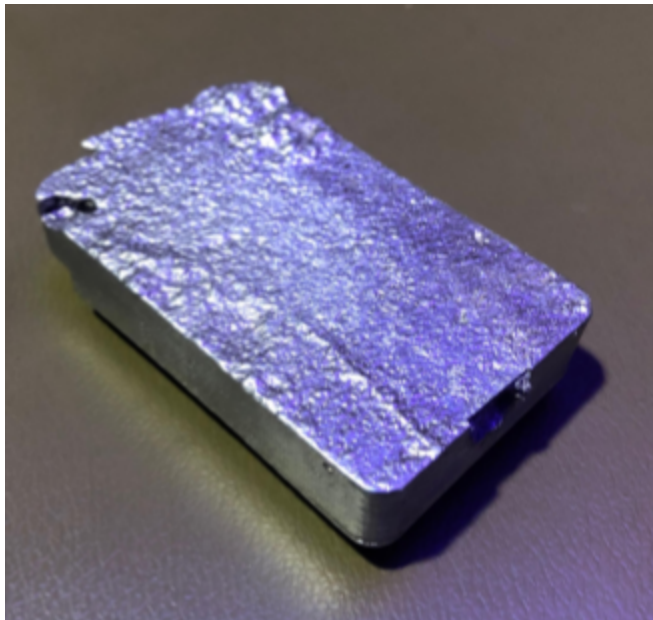
Casting Defects



Defect 1&2: Prong hole cavity did not hold up under casting. The sand defining the pocket on the lower corner of the part collapsed either as the molten aluminum flowed in, or as the two-part mold was assembled.



Defects 3&4: Lumpy finish on the closest corner and a small divot can be seen. The former is likely caused by a poor surface in the side itself, while the latter is likely the result of some sand falling off the wall of the mold cavity.



Defect 5: A patch of uneven finish on the left lower left edge. Another view of the divot (defect 4) is also visible in the upper left corner.

Casting Process

1. After modeling the part in SOLIDWORKS, the group 3D printed it which served as the pattern for creating the mold.



2. The group coated the pattern in baby powder to ensure easy removal from the mold.

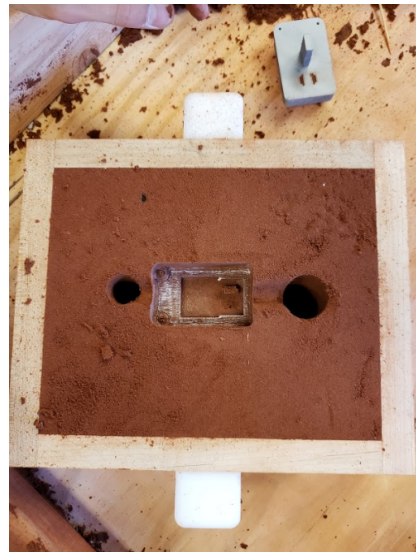


3. The group packed sand around the pattern when making the mold. Sand was flattened and packed tightly in the two-part mold.

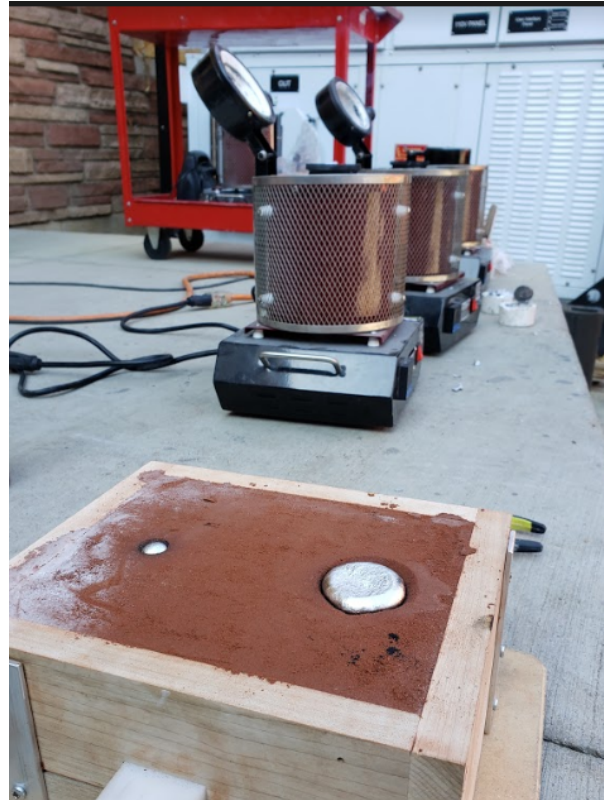




4. The pattern was removed from the mold, and holes for the sprue and runner were formed. The halves of the mold were then joined.



5. Molten aluminum was poured into the mold and the group waited for the metal to solidify before separating the halves.



6. The part was removed from the mold and quenched. The sprue and runner were broken off afterwards.



7. The original part is shown on the left, 3D printed pattern in the center, and cast part on the right.



Code

mold design

sprue

```
rho = 2380; %kg/meter^3
mu = .004; %pascal-seconds
D_s = 1*.0254; %m (diam sprue)
dh = 3.5*.0254; %m (height poured)
v_s = sqrt(dh*2*9.81);
Re_s = rho*v_s*D_s/mu;
fprintf('Sprue of system: v = %f m/s, h=%f m, Re=%f\n', v_s, dh, Re_s);
% runners
D_in = .5*.0254;
D_out = .25*.0254;
A_in = pi*D_in^2/4; %meters^2
A_out = pi*D_out^2/4; %meters^2
v_out = (A_in/A_out)*v_s;
Re_r = rho*v_out*D_out/mu;
fprintf('Runners of system: v_out=%f m/s, Re=%f\n', v_out, Re_r);
% cast part
A_c = (1.5*.0254)*(1.5*.0254);
v_c = (A_out/A_c)*v_out;
Re_c = rho*v_c*sqrt(A_c*4/pi)/mu;
t = 2; %time from beginning of pour to end of pour
```

```

Vol = 7.53e-5; %m^3
SA = .0109; %m^2
C_m = 500000; %s/m^2
T_ts = C_m*(Vol/SA)^2;
fprintf('Cast part: v=%f m/s, Re=%f, time to fill=%f s, solidification time=%f s\n',
v_c,Re_c,t,T_ts);
% risers
D = .75*.0254;
H = 3*.0254;
SA_r = pi*D*H + pi*D^2/2;
Vol_r = pi*D^2/4*H;
T_tsr = C_m*(Vol_r/SA_r)^2;
fprintf('Risers of system: h=%f m, solidification time=%f s\n', H,T_tsr);

```

Sprue of system: v = 1.320688 m/s, h=0.088900 m, Re=19959.564648

Runners of system: v_out=5.282754 m/s, Re=19959.564648

Cast part: v=0.345755 m/s, Re=5106.288896, time to fill=2.000000 s, solidification time=23.862007 s

Risers of system: h=0.076200 m, solidification time=8.960556 s

Ideal system

```

fprintf('\n');
% sprue
hsIdeal = 0.10; %0.1 m
vsIdeal = sqrt(hsIdeal*2*9.81);
DsIdeal = 0.005;
ResIdeal = rho*vsIdeal*D Ideal/mu;
fprintf('Sprue, ideal: v=%f m/s, h=%f m, Re=%f\n',vsIdeal, hsIdeal,ResIdeal);
% runners
DrIdealIn = 0.5*D Ideal;
DrIdealOut = 0.25*D Ideal;
A_rIn = pi*DrIdealIn^2/4;
A_rOut = pi*DrIdealOut^2/4;
vrIOut = (A_rIn/A_rOut)*vsIdeal;
RerIdeal = rho*vrIOut*DrIdealOut/mu;
fprintf('Runners, ideal: v_out=%f m/s, Re=%f\n',vrIOut,RerIdeal);
% cast part
vcIdeal = (A_rOut/A_c)*vrIOut;

```

```

RecIdeal = rho*vcIdeal*sqrt(A_c*4/pi)/mu;
fprintf('Cast part, ideal: v=%f m/s, Re=%f, time to fill=%f s, solidification time=%f s\n',
vcIdeal, RecIdeal,t,T_ts);
% risers
DrIdeal = 0.75*DsIdeal;
SarIdeal = pi*DrIdeal*H + pi*DrIdeal^2/2;
volrIdeal = pi*DrIdeal^2/4*H;
T_tsrIdeal = C_m*(volrIdeal/SarIdeal)^2;
fprintf('Risers, ideal: h=%f m, solidification time=%f s\n', H, T_tsrIdeal);

```

Sprue, ideal: v=1.400714 m/s, h=0.100000 m, Re=4167.124458

Runners, ideal: v_out=5.602856 m/s, Re=4167.124458

Cast part, ideal: v=0.014210 m/s, Re=209.858748, time to fill=2.000000 s, solidification time=23.862007 s

Risers, ideal: h=0.076200 m, solidification time=0.418599 s